2025 3&2/Perfect Game Tournament Rules Summary

All coaches must remain in the dugout (concrete pad) during live play.

Reviewed July 31, 2025

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	7U	8U	9	U	10U	11U-12U	13U	14U	15U-18U	
	A, AA, AAA, Major	A, AA, AAA, Major	A*^	AA/AAA/Major	A/AA/AAA/Major	A/AA/AAA/Major	A/AA/AAA/Major	A/AA/AAA/Major	A/AA/AAA/Major	
Pitching Machine Speed	36 mph	39 mph	NA	NA	NA	NA	NA	NA	NA	
Bat Roster ^a	Yes	Yes	Choice	Choice	Choice	Choice	Choice	Choice	Choice	
Bats	Al	ll bats must have bra	anding, label or stamp proving BPF 1.15 -10, -8, or -5 are allowed			A/AA/AAA/open - 8 or -5 Major -5 or -3	A/AA/AAA/open - 5 or -3 Major BBCOR -3 Only	BBCOR -3 Only		
EH or DH	NA	NA	EH Optional	EH Optional	EH Optional	EH Optional	EH Optional	EH Optional	Choice ^c	
Pitches Per Batter	6, strike out after 3 swinging strikes	6, strike out after 3 swinging strikes	NA	NA	NA	NA	NA	NA	NA	
Courtesy runners		Player who made st out.	Yes. Player who made last out if batting entire line-up. If not batting entire roster,				courtesy runner shall be	e someone not in line-	up. P/C only.	
Runs per inning limit	7	7	None	None	None	None	None	None	None	
Infield Fly	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes	
Dropped 3rd Strike	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes	
_ead-offs	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes	
Stealing	No	No	After pitcher releases pitch.	Yes	Yes	Yes	Yes	Yes	Yes	
Bunting	Max 2 per inning	Max 2 per inning	Yes	Yes	Yes	Yes	Yes	Yes	Yes	
Start with 8 ^b	May start with 8. Only the 9th spot is an out each time.	May start with 8. Only the 9th spot is an out each time.	Yes	Yes	Yes	Yes	Yes	Yes	Yes	
Finish with 8 ^b	May finish with 8. Only the 9th spot is an out each time.	May finish with 8. Only the 9th spot is an out each time.	Yes	Yes	Yes	Yes	Yes	Yes	Yes	
Scheduled Innings	6	6	6	6	6	6	7	7	7	
Complete Game	3	3	3	3	3	3	4	4	4	
Run Spread	12/3, 8/4	12/3, 8/4	15/2, 12/3, 8/4	15/2, 12/3, 8/4	15/2, 12/3, 8/4	15/2, 12/3, 8/4	15/3, 12/4, 8/5	15/3, 12/4, 8/5	15/3, 12/4, 8/5	
ntentional Walks	Each batter 1x per game	Each batter 1x per game	Automatic	Automatic	Automatic	Automatic	Automatic	Automatic	Automatic	
The play is over when	Maximum number of bases on ball hit to infield is 2 bases. Maximum number of bases on ball hit to outfield is 3 bases.		NA	NA	NA	NA	NA	NA	NA	
Runners advancing on an overthrow	-	-	See note below.	No limit	No limit	No limit	No limit	No limit	No limit	
Daily Pitching Limit ^d	NA	NA	75 pitches	75 pitches	75 Pitches	85 Pitches	95 Pitches	95 Pitches	None	
Min. playing time	None	None	None	None	None	None	None	None	None	
Fie Games after time limit		In pool play, game is over. Tie game. In bracket play only, for any new inning that starts after time limit has been called, each team will start with one out and the last 3 spots in the lineup from previous inning on bas								
Γime Limit	75 mins	75 mins	1 hour 30 mins.	1 hour 30 mins.	1 hour 30 mins.	1 hour 45 mins	1 hour 45 mins	1 hour 45 mins	2 hours	

a - If batting just 9 or 10, starters may re-enter one time. Non-starters not allowed to re-enter. If batting entire roster and a player has to leave game for any reason, batting line-up shall be condensed until it drops to 8 at which point the 9th spot shall be declared an out.

Please do not warm up in the common areas. All warm ups must take place on the playing field. Home team pool play: Coin flip. Home team bracket play & champ game: Higher seed.

b - An out shall be declared each time the 9th spot comes to bat if team has only 8 players.

c- In the 15-18 divisions, a dh may be utilized for players other than pitchers.

d - Limits over a 2, 3 or 4-day event: 100 pitches for 9-14U. If more than 50 pitches in single day, must rest next day.

^{^9}A rules only apply through Memorial Day weekend and from August 1 on when teams move up to next age level during fall. From the day after Memorial Day through end of July, 9A teams will play by 9AA rules.

^{*9}A specific rule: Runners shall not advance from third (3rd) base to home on passed balls, wild pitches or errant throws from the catcher back to the pitcher. On steal attempt, runner may not advance an additional base on an overthrow.

⁹A- A runner may advance a maximum of one base on overthrow per play on batted ball.